NEW JERSEY STATE INTERSCHOLASTIC ATHLETIC ASSOCIATION Robbinsville, NJ 08691

TO: LACROSSE COACHES, ATHLETIC DIRECTORS AND OFFICIALS

FROM: Kim DeGraw-Cole, Assistant Director

DATE: February 2021

RE: The 2020 NFHS Girls Lacrosse Rules shall govern all NJSIAA Girls Lacrosse games.

*COVID Considerations & Modifications will be a separate document.

State Rules Interpreter: Maureen Dzwill

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Girls' Lacrosse Coaches, Athletic Directors and Officials are especially advised to read all rules carefully and to note the following modifications:

NJSIAA Specific Sport Regulations-Girls Lacrosse-Section 9 (pages 86-87) page 87: DURATION OF PLAY

A player shall play in no more than three (3) halves during the same calendar day. This would include freshman, sophomore, junior varsity and varsity competition.

PLEASE NOTE:

In case of overtime play, as provided in Rule 4, each period of overtime is considered an extension of the second half and substitution may be made.

TIE-BREAKER FOR REGULAR SEASON AND TOURNAMENT PLAY: (Rule 4, Section 6)

To ensure accurate power points, ties <u>must</u> be broken during regular season play by using the tie-breaking procedure listed below. This procedure will also be used during the State Tournament.

- 1. When the score is tied at the end of regular playing time, both teams will have a five (5) minute rest and toss a coin for choice of ends. (The alternate possession shall continue from regulation)
- 2. The game will be started with a center draw. The winner will be decided by "sudden victory". The team scoring the first goal wins the game.
- 3. Each overtime period will be no more than six minutes in length of stop-clock time (clock stops on every whistle).
- 4. The clock will be stopped after 3 minutes of play in order for teams to change ends with no delay in coaching. (No substitutes may occur at this time). The game will be restarted with a center draw.
- 5. If the teams are still tied after six minutes have elapsed, the teams will have a 3-minute rest and change ends. (Substitutions may occur at this time)
- 6. Play will continue with "sudden victory" stop-clock overtime periods of six minutes in length (two 3-minute halves) with 3 minutes in between and change of ends until a winning goal is scored.
- 7. If teams are still tied after six minutes have elapsed, the teams will have a three (3) minute rest and change ends.

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- 8. Play will continue with "sudden victory" stop-clock overtime periods of six minutes in length with 3 minutes in between and change of ends until a winning goal is scored.
- 9. There is one time-out during overtime play.

FOR Tournament of Champions FINALS ONLY:

IF A TIE STILL EXISTS AFTER THE TWO (2) SIX (6)-MINUTE OVERTIME PERIODS, A COCHAMPIONSHIP WILL BE DECLARED.

Rule Modifications: Table Official Duties

The Official is expected to take an active role in Substitutions: Proper, Correct and Timely

The Official is expected to monitor Yellow Cards.

The Official is permitted to answer the Coaches Questions.

The Official is not permitted to issue cards.

The Official is expected to keep proper decorum of the Table area.

The Official should relay to the Field Officials, during a Time Out or at Half Time, any concerns registered by the Coach.

The Official may call a Time Out as requested by the Coach.

The Official may call a Time Out for an illegal substitution. The Tim Out will take place at the first stoppage in play after the illegal substitution.