

NEW JERSEY STATE INTERSCHOLASTIC ATHLETIC ASSOCIATION

P.O. BOX 487, 1161 ROUTE 130 NORTH ROBBINSVILLE, NJ 08691

2008-2009 Ice Hockey Rules Modification

Rule 1-4 Goal Crease

The NFHS goal crease shall not be required in a rink for a contest to be played. Contests shall be permitted to be played in rinks which have truncated "NHL style" goals creases. Contests played with "NHL Style" goal creases shall utilize the truncated crease for that contest.

Rule 1-9-2 Player's Bench

The number of team personnel permitted to occupy the team bench area shall be unlimited.

Rule 2-4-2 Starting Lineups

Teams shall be allowed a one minute warm up skate between periods. During this warm up period, no pucks shall be allowed on the ice.

Rule 3-4-4 Protective Equipment

A player who loses his/her dental guard during play shall be permitted to complete his/her playing shift without it. During the next stoppage of play, it shall be the responsibility of the player, and not the referee, to immediately retrieve their dental guard.

Rule 6-35 Start of Game and Periods/Pregame Warm-Up

Ice resurfacing shall not be allowed between the pregame warm up and the first period. "Dirty ice" may be utilized for warm up however, the first period shall commence immediately after the conclusion of warm up. For violation of this rule, the offending team(s) shall be assessed a minor penalty and the incident shall be reported to the NJSIAA office.

Rule 6-37-3 Time of Game

Upon completion of the second period or, at any time during the third period, if there is a ten goal differential, the game shall end immediately and will be considered complete.

Rule 6-38 Tied Games

There shall be no overtime periods except in league playoffs, regular season tournaments, the NJSIAA state tournament or when playing out of state. For games that require a team to advance, a 15 minute overtime and shootout procedure must be used. For final or championship games, a 15 minute overtime must be used. A shootout shall not be allowed.

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Overtime Period & Shoot-Out Procedure

For games that require teams to advance rounds (not championship):

One (1) fifteen (15) minute sudden victory overtime must be played.

If game is tied after overtime, a shoot-out shall take place.

A list of ten (10) players, in order, shall be given to the referee prior to the overtime.

The choice to shoot first shall be determined by a coin toss.

The first five (5) players from each team alternate attempts at a penalty shot.

The team scoring the most goals, wins by a one goal differential.

If score is tied after five (5) penalty shots, the second five (5) players attempt sudden victory penalty shots on a paired basis.

If necessary, the original list of ten (10) players will begin again taking penalty shots until the tie is broken.

During the shoot-out, teams shall remain at their benches and defend their goal.

Penalized players, whose penalty does not expire by the end of the overtime, can not shoot and shall be replaced prior to the start of the shoot-out.

Any injured player, whose name is on the list of players to shoot, may be replaced prior to the start of the shoot-out.

For final or championship games:

One (1) fifteen (15) minute sudden victory overtime must be played.

If game is tied after overtime, a shoot-out shall not be allowed to take place.